



COMPUTING LONG TERM PLAN

		Autumn 1	Autumn 2	Spring 1	Spring 2	Summer 1	Summer 2
EYFS	A						
	B						
Year 1 & 2	A	Improving iPad skills	Algorithms unplugged	Rocket to the Moon	What is a computer?	Algorithms and debugging	Word processing
	B	Bee-bots	Digital imagery	Introduction to data	Scratch Jnr	Stop-Motion	International Space Station
Year 3 & 4	A	Networks and the internet	Programming: scratch	Video trailers	Comparison cards	Computational thinking	Collaborative learning
	B	Emailing	Further coding with scratch	Website design	Investigating weather	Journey inside a computer	HTML
Year 5 & 6	A	Mars Rover 1	Micro:bit	Mars Rover 2	Bletchley Park	History of computers	Inventing a product
	B	Programming: music	Stop Motion animation	Search engines	Big data 1	Big data 2	Introduction to python